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**TITLE 65 STATE LOTTERY COMMISSION**

LSA Document #02-60(E)

**DIGEST**

Temporarily adds rules concerning instant game number 578. Effective February 25, 2002.

**SECTION 1. The name of this instant game is “Instant Game Number 578, Crazy 7s”.**

**SECTION 2. Instant tickets in instant game number 578 shall sell for two dollars (\$2) per ticket.**

**SECTION 3. (a) Each instant ticket in instant game number 578 shall contain twenty-one (21) play symbols and play symbol captions arranged in three (3) separate, independent game play data areas labeled “GAME 1”, “GAME 2”, and “GAME 3”, respectively, all concealed under a large spot of latex material.**

**(b) “GAME 1” shall contain five (5) play symbols and play symbol captions. One (1) play symbol and play symbol caption representing a number shall appear in the box labeled “LUCKY NUMBER”. Four (4) play symbols and play symbol captions shall appear in the box labeled “YOUR NUMBERS” and be arranged in pairs representing numbers and prize amounts.**

**(c) “GAME 2” shall contain six (6) play symbols and play symbol captions representing prize amounts.**

**(d) “GAME 3” shall contain ten (10) play symbols and play symbol captions. Nine (9) play symbols and play symbol captions representing numbers shall appear in a matrix of three (3) rows and three (3) columns. One (1) play symbol and play symbol caption representing a prize amount shall appear in the box labeled “PRIZE”.**

**SECTION 4. (a) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:**

- (1) 1  
ONE**
- (2) 2  
TWO**
- (3) 3  
THR**
- (4) 4  
FOR**
- (5) 5  
FIV**
- (6) 6  
SIX**
- (7) 7  
SVN**
- (8) 8  
EGT**
- (9) 9  
NIN**

**(b) The play symbols and play symbol captions representing prizes in instant game number 578 shall consist**

of the following possible play symbols and play symbol captions:

- (1) \$2.00  
TWO
- (2) \$3.00  
THREE
- (3) \$4.00  
FOUR
- (4) \$5.00  
FIVE
- (5) \$10.00  
TEN
- (6) \$20.00  
TWENTY
- (7) \$25.00  
TWY FIVE
- (8) \$50.00  
FIFTY
- (9) \$100  
ONE HUN
- (10) \$200  
TWO HUN
- (11) \$500  
FIVE HUN
- (12) \$15,000  
FTN THOU

SECTION 5. (a) The holder of a ticket in instant game number 578 shall remove the latex material covering the twenty-one (21) play symbols and play symbol captions.

(b) If either of the “YOUR NUMBERS” play symbols and play symbol captions match the “LUCKY NUMBER” play symbol and play symbol caption in “GAME 1”, the holder is entitled to the paired prize amount.

(c) If three (3) matching play symbols and play symbol captions or two (2) matching play symbols and play symbol captions and the play symbol and play symbol caption representing the number seven (7) are exposed in “GAME 2”, the holder is entitled to the matched prize amount.

(d) If three (3) play symbols and play symbol captions representing the number seven (7) are exposed in any vertical, horizontal, or diagonal row in “GAME 3”, the holder is entitled to the prize amount exposed in the “PRIZE” box.

(e) A player can win on all three (3) games in instant game 578.

SECTION 6. The number of winning plays, prize amounts, and winners in instant game number 578 are as follows:

Number of Winning Plays	Prize Amount	Approximate Number of Winners
1 – \$2.00	\$2	450,000
1 – \$3.00	\$3	288,000
2 – \$2.00	\$4	180,000
1 – \$2.00 + 1 – \$3.00	\$5	90,000
1 – \$5.00	\$5	54,000

3 – \$2.00 + 1 – \$4.00	\$10	18,000
2 – \$5.00	\$10	18,000
1 – \$10.00	\$10	18,000
4 – \$5.00	\$20	9,000
2 – \$5.00 + 1 – \$10.00	\$20	9,000
1 – \$20.00	\$20	4,500
3 – \$10.00 + 1 – \$20.00	\$50	1,500
2 – \$25.00	\$50	1,350
1 – \$50.00	\$50	1,350
4 – \$25.00	\$100	450
2 – \$50.00	\$100	450
1 – \$100	\$100	450
3 – \$100 + 1 – \$200	\$500	30
1 – \$500	\$500	30
1 – \$15,000	\$15,000	7

**SECTION 7. (a) There shall be approximately three million six hundred thousand (3,600,000) instant tickets initially available in instant game number 578.**

**(b) The odds of winning a prize in instant game number 578 are approximately 1 in 3.15.**

**(c) All reorders of tickets for instant game number 578 shall have the same:**

**(1) prize structure;**

**(2) number of prizes per prize pool of one hundred twenty thousand (120,000); and**

**(3) odds;**

**as contained in the initial order.**

**SECTION 8. The last day to claim a prize in instant game number 578 is March 31, 2003.**

**SECTION 9. SECTIONS 1 through 8 of this document expire April 30, 2003.**

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